# **Transport Network Design**

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## **EXTERIOR GATEWAY PROTOCOLS (EGPs)**

- Handle routing outside an Autonomous System\* and get you onto any other network
- To get from place to place outside your network(s) you must use an EGP
- EGP Categories:
  - Exterior Gateway Protocol (older)
  - Border Gateway Protocol (BGP)
    - Used by companies with more than one Internet provider allowing redundancy and load balancing



\* typically all combined networks managed under a single routing domain

## **INTERIOR GATEWAY PROTOCOLS (IGPs)**

- Handle routing within an Autonomous System
- Dynamic routing protocols that keep track of paths used to move data
- Two IGP categories:
  - Distance Vector Protocols
    - Routing Information Protocol (RIP)
    - Interior Gateway Routing Protocol (IGRP)
  - Link State Protocols
    - Open Shortest Path First (OSPF)
    - Intermediate System to Intermediate System (IS-IS)



## Routing Information Protocol (RIP)

- Router ``tells the neighbors about the world"
- Routers broadcast their entire current routing database periodically, typically every 30 seconds
- Each router creates routing table based on exchanged information
- Works fine for small, stable high-speed networks, but uses a hop count of 15 to denote infinity, unsuitable for large networks
- The most widely accepted routing protocol, but many Internet sites adopted RIP without considering technical merits and limitations



#### **Open Shortest Path First (OSPF)**

#### Router ``tells the world about the neighbors."

- Specifies class of messages called Link-State Advertisements (LSAs)
- Allow routers to update each other about connected links
- When change is made to network, LSAs flow between routers



## Open Shortest Path First (OSPF)

- Routers receive link-state updates and store them in topology database
- Database contains a representation of every link and router
- When routers receive traffic to be forwarded, topology database used to calculate table of best routes
- OSPF addresses all RIP shortcomings
  - Better suited for small , dynamic networks
  - In large configurations, number of router updates can become an issue



#### Intermediate System to Intermediate System (IS-IS)

- A native Layer 3 (network layer) protocol capable of passing routing information for any routable protocol
- Can implement comparable link-state routing but not restricted to IP like OSPF and other protocols
- Network-protocol neutral, can support IPv6
- Better suited for larger networks than other protocols, not as susceptible to scaling issues



### Summary

- Reliability protocols and vendor implementations have and continue to evolve
- For different sized networks and scenarios, these protocol solutions should be considered for implementation to improve routing reliability
- Resources available to learn more about these protocols:
  - <u>RIP</u>
  - <u>OSPF V2</u>
  - OSPF for IPv6
  - <u>IS-IS</u>